



Character Name Rhanei

Player Name _____

Health

Base 11	Fatigue 18	Total 72
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<i>Character</i>	
Race	Human
Gender	Male
Profession	Battle Priest
Level	4
Movement	104 MPM
Physical Age 19	Mental Age 19
Height 1.9m	Weight 85k
Devotion Points	6000

<i>Defense</i>	
Base	56
Reflex Bonus	+6
Level Bonus	+16
Magic Effects	-
Touch Defense	78
Armor (Passive)	+25
Shield (Reactive)	-
Total Defense	103

<i>Awareness</i>	
Senses Bonus	-
Alertness Skill	+10
Sensory Enhancement	-
Level	+4
Magical Effects	-
Mounts, Dogs, etc.	-
Total Awareness Bonus	+14
Conditional (Scan, Hear Noise)	

<i>Targeting</i>	
Senses Bonus	-
Math Skills	-
Sensory Enhancement	-
Placement Bonus	0
Targeting Skills	-
Level	4
Magic Effects	-
Total Bonus	+4

<i>Strength</i>	Score 32	Attack +14	Damage +7	Lifting 250	Save Adi 40	Check 68
<i>Stamina</i>	Score 26	Health +1	Move +4		Save Adi 34	Check 56
<i>Reflexes</i>	Score 28	Defense +6	Initiative -2	Skill / Att +9	Save Adi 36	Check 60
<i>Mentality</i>	Score 22	Sp / Rnk	Lang	Training	Save Adi 30	Check 48
<i>Piety</i>	Score 25.05	Devotion			Save Adi 33	Check 54
<i>Sanity</i>	Score 22				Save Adi 30	Check 48
<i>Senses</i>	Score 20	Aware	Place		Save Adi 28	Check 44
<i>Beauty</i>	Score 19				Save Adi 27	Check 42

Weapon Skills

	Attack Bonus	Damage
I. Generalized Fighting	+5	+½
1. Classified: Jabbing	+10	+½
2. Specified: Spear	+15	+½
3.		
4.		
5.		
6.		
7.		
8.		
9.		
10.		
11.		
12.		

Primary Weapon Spear	Attack Bonus +44	Total Damage 13
Secondary Weapon	Attack Bonus	Total Damage

Ancestral Skills

	Percent
1. Astrology	
2.	
3.	

Melee Weapon	1-Hand	1½-Hands	2 Hands	Strength
Spear			5	18

Trade Skills

	Percent
1. Running, Sprint	
2. Alertness	
3. Swimming	
4. Brewing	
5.	
6.	
7.	
8.	
9.	
10.	
11.	
12.	
13.	
14.	

Ranged Weapon	Close	Long	Extreme	Delay
Spear	3	10	25	9

Money, Equipment, Notes, Etc.

Copper	Spear Chainmail Standard Equipment
Silver 1500	Backup Spear
Gold	Lizard Steed
Platinum	

